

Quaternions

Quaternions are hypercomplex numbers composed of a real and a vector parts:

$$\underline{Q} = q + \underline{q} = \underbrace{q_x \underline{i} + q_y \underline{j} + q_z \underline{k}}_{\text{Vector part}} + \underbrace{q}_{\text{real or scalar part}}$$

The quaternion algebra states that:

$$\left. \begin{aligned} \underline{i}^2 = \underline{j}^2 = \underline{k}^2 = -1 \\ \underline{i}\underline{j} = \underline{k} \quad \underline{j}\underline{k} = \underline{i} \quad \underline{k}\underline{i} = \underline{j} \end{aligned} \right\} \text{The multiplication order matters!}$$

Multiplication table

X	1	\underline{i}	\underline{j}	\underline{k}
1	1	\underline{i}	\underline{j}	\underline{k}
\underline{i}	\underline{i}	-1	\underline{k}	$-\underline{j}$
\underline{j}	\underline{j}	$-\underline{k}$	-1	\underline{i}
\underline{k}	\underline{k}	\underline{j}	$-\underline{i}$	-1

Given that, the multiplication of two quaternions yield:

$$\begin{aligned} \underline{Q}_1 &= \underline{\epsilon}_1 + \eta_1 \\ \underline{Q}_2 &= \underline{\epsilon}_2 + \eta_2 \end{aligned}$$

$$\begin{aligned} \underline{Q}_1 \underline{Q}_2 &= (\underline{\epsilon}_1 + \eta_1)(\underline{\epsilon}_2 + \eta_2) \\ &= \underline{\epsilon}_1 \underline{\epsilon}_2 + \eta_1 \eta_2 + \eta_1 \underline{\epsilon}_2 + \eta_2 \underline{\epsilon}_1 \\ &= (\epsilon_{1x} \underline{i} + \epsilon_{1y} \underline{j} + \epsilon_{1z} \underline{k})(\epsilon_{2x} \underline{i} + \epsilon_{2y} \underline{j} + \epsilon_{2z} \underline{k}) + \eta_1 \eta_2 + \eta_1 \underline{\epsilon}_2 + \eta_2 \underline{\epsilon}_1 \\ &= \underbrace{-\epsilon_{1x} \epsilon_{2x} - \epsilon_{1y} \epsilon_{2y} - \epsilon_{1z} \epsilon_{2z}}_{-\underline{\epsilon}_1^T \underline{\epsilon}_2} + \underbrace{(\epsilon_{1y} \epsilon_{2z} - \epsilon_{1z} \epsilon_{2y}) \underline{i} + (\epsilon_{1x} \epsilon_{2z} - \epsilon_{1z} \epsilon_{2x}) \underline{j} + (\epsilon_{1x} \epsilon_{2y} - \epsilon_{1y} \epsilon_{2x}) \underline{k}}_{\underline{\epsilon}_1^x \underline{\epsilon}_2} + \eta_1 \eta_2 + \eta_1 \underline{\epsilon}_2 + \eta_2 \underline{\epsilon}_1 \end{aligned}$$

$$\underline{Q}_1 \underline{Q}_2 = \underbrace{\eta_1 \eta_2 - \underline{\epsilon}_1^T \underline{\epsilon}_2}_{\text{Real part}} + \underbrace{\eta_1 \underline{\epsilon}_2 + \eta_2 \underline{\epsilon}_1 + \underline{\epsilon}_1^x \underline{\epsilon}_2}_{\text{Vector part}}$$

Hence, the result of quaternion multiplication is identical to the result of rotation composition using the Euler symmetric parameters. Thus, we can use quaternions to rotate reference systems.

Note: The quaternion multiplicative inverse is the conjugate quaternion $\bar{\underline{Q}} = \eta - \underline{\epsilon}$: ↳ to change basis

$$\underline{Q} \bar{\underline{Q}} = (\eta + \underline{\epsilon})(\eta - \underline{\epsilon}) = \eta^2 + \underbrace{\underline{\epsilon}^T \underline{\epsilon}}_1 + \cancel{\eta \underline{\epsilon}} - \cancel{\eta \underline{\epsilon}} + \underline{\epsilon}^x \underline{\epsilon}^0 = 1$$

$$\Downarrow \\ \underline{Q}^{-1} = \bar{\underline{Q}}, \text{ if } |\underline{Q}| = 1$$

Assuming that the quaternion norm is 1!

