

Kinematics using quaternions

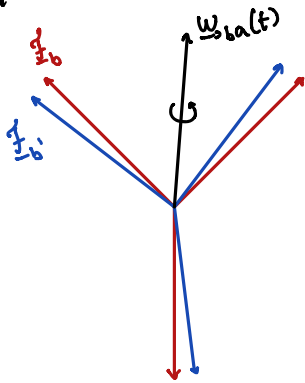
We want to verify how the attitude representation using quaternions varies in time when the reference system \mathbb{I}_b has angular velocity $\omega_{b/a}$ with respect to \mathbb{I}_a . Hence, at instant t , the attitude is represented by $Q_{ba}(t)$ and the angular velocity is $\omega_{b/a}(t)$.

For very small Δt , the reference system \mathbb{I}_b is rotated to \mathbb{I}_b' . The instantaneous rotation axis is given by $\omega_{b/a}(t)$. Hence:

$$Q_{ba}(t+\Delta t) = Q_{ba}(t) Q_{b'b} \longrightarrow \mathbb{I}_b' \text{ is the reference system } \mathbb{I}_b \text{ in the instant } t+\Delta t$$

$$= Q_{ba}(t) \Delta Q$$

The quaternion ΔQ can be computed as follows:



$$\Delta Q = \Delta \eta + \Delta \epsilon$$

$$\Delta \eta = \cos \frac{\Delta \theta}{2}$$

$$\Delta \epsilon = \frac{\hat{\omega}_{b/a,b}}{|\omega_{b/a,b}|} \sin \frac{\Delta \theta}{2}$$

↳ must be represented in \mathbb{I}_b instead of \mathbb{I}_a because ΔQ is a small rotation from \mathbb{I}_b .

Where $\Delta \theta$ is the magnitude of the rotation, which is given by:

$$\Delta \theta = |\omega_{b/a,b}| \Delta t = \omega \Delta t$$

Hence, notice that:

$$Q_{ba}(t+\Delta t) - Q_{ba}(t) = Q_{ba}(t) \Delta Q - Q_{ba}(t)$$

$$= Q_{ba}(t) (\Delta Q - 1)$$

$$Q_{ba}(t+\Delta t) - Q_{ba}(t) = Q_{ba}(t) \left[-1 + \cos \frac{\omega \Delta t}{2} + \frac{\hat{\omega}_{b/a,b}}{|\omega_{b/a,b}|} \sin \frac{\omega \Delta t}{2} \right]$$

From the definition of derivative:

$$\dot{Q}_{ba}(t) \triangleq \lim_{\Delta t \rightarrow 0} \frac{Q_{ba}(t+\Delta t) - Q_{ba}(t)}{\Delta t} = \lim_{\Delta t \rightarrow 0} \frac{Q_{ba}(t)}{\Delta t} \left[-1 + \cos \frac{\omega \Delta t}{2} + \frac{\hat{\omega}_{b/a,b}}{|\omega_{b/a,b}|} \sin \frac{\omega \Delta t}{2} \right]$$

$$\dot{Q}_{ba}(t) = Q_{ba}(t) \cdot \left[\lim_{\Delta t \rightarrow 0} \frac{1 - \cos \frac{\omega \Delta t}{2}}{\Delta t} + \hat{\omega}_{b/a,b} \lim_{\Delta t \rightarrow 0} \frac{\sin \frac{\omega \Delta t}{2}}{\Delta t} \right]$$

$$\lim_{\Delta t \rightarrow 0} \frac{1 - \cos \frac{\omega \Delta t}{2}}{\Delta t} = \lim_{\Delta t \rightarrow 0} \frac{\frac{\omega \sin \frac{\omega \Delta t}{2}}{2}}{\Delta t} = 0$$

$$\lim_{\Delta t \rightarrow 0} \frac{\sin \frac{\omega \Delta t}{2}}{\Delta t} = \lim_{\Delta t \rightarrow 0} \frac{\frac{\omega \cos \frac{\omega \Delta t}{2}}{2}}{\Delta t} = \frac{\omega}{2}$$

Thus:

$$\dot{Q}_{ba}(t) = \underline{Q}_{ba}(t) \hat{\underline{W}}_{ba,b} \frac{W}{2} = \underline{Q}_{ba} \frac{\underline{W}_{ba,b}}{|\underline{W}_{ba,b}|} \cdot \frac{|\underline{W}_{ba,b}|}{|\underline{W}_{ba,b}|}$$

Finally:

$$\dot{Q}_{ba}(t) = \frac{1}{2} \underline{Q}_{ba}(t) \underline{W}_{ba,b}$$

↗ Quaternion multiplication!

If $Q_{ba} = \eta + \underline{\epsilon}$, then:

$$\begin{aligned} \dot{Q}_{ba}(t) &= \frac{1}{2} (-\underline{\epsilon}^T \underline{W}_{ba,b} + \eta \underline{W}_{ba,b} + \underline{\epsilon}^x \underline{W}_{ba,b}) \\ &= \frac{1}{2} \left(\underbrace{-\underline{W}_{ba,b}^T \underline{\epsilon}}_{\text{scalar}} + \underbrace{\eta \underline{W}_{ba,b} - \underline{W}_{ba,b}^x \underline{\epsilon}}_{\text{vectorial}} \right) \end{aligned}$$

Thus, if we define the quaternion as a column matrix:

$$Q_{ba} = \begin{pmatrix} \underline{\epsilon} \\ \eta \end{pmatrix}$$

then:

$$\begin{pmatrix} \dot{\underline{\epsilon}} \\ \dot{\eta} \end{pmatrix} = \frac{1}{2} \begin{bmatrix} -\underline{W}_{ba,b}^x & \underline{W}_{ba,b} \\ -\underline{W}_{ba,b}^T & 0 \end{bmatrix} \begin{pmatrix} \underline{\epsilon} \\ \eta \end{pmatrix}$$

Finally, the dynamic equation of the quaternion is:

$$\dot{Q}_{ba} = \frac{1}{2} \underline{\Omega}_{ba,b} Q_{ba}$$

where:

↪ Notice that this is a linear equation!

$$\cdot Q_{ba} = \begin{pmatrix} \underline{\epsilon} \\ \eta \end{pmatrix}$$

$$\cdot \underline{\Omega}_{ba,b} \triangleq \begin{bmatrix} -\underline{W}_{ba,b}^x & \underline{W}_{ba,b} \\ -\underline{W}_{ba,b}^T & 0 \end{bmatrix} = \begin{bmatrix} 0 & w_3 & -w_2 & w_1 \\ -w_3 & 0 & w_1 & w_2 \\ w_2 & -w_1 & 0 & w_3 \\ -w_1 & -w_2 & -w_3 & 0 \end{bmatrix}, \text{ if } \underline{W}_{ba,b} = (w_1 \ w_2 \ w_3)^T$$

If the angular velocity is represented in $\underline{\mathcal{I}}_a$, then:

$$\dot{Q}_{ba}(t) = \frac{1}{2} Q_{ba}(t) \underline{W}_{ba,b}(t) = \frac{1}{2} \overbrace{Q_{ba}(t)}^{\underline{Q}_{ab}(t)} \overbrace{\underline{W}_{ba,b}(t)}^1 \overbrace{Q_{ba}(t)}^1 = \frac{1}{2} \overbrace{Q_{ab}(t)}^{\underline{W}_{ba,b}(t)} \overbrace{Q_{ab}(t)}^1 \overbrace{Q_{ba}(t)}^1 = \frac{1}{2} \underline{W}_{ba,a}(t) Q_{ba}(t)$$

$$\dot{Q}_{ba}(t) = \frac{1}{2} \underline{W}_{ba,a}(t) Q_{ba}(t)$$

Thus:

$$\dot{Q}_{ba} = \frac{1}{2} (-\underline{w}_{ba,a}^T \underline{\epsilon} + \eta \underline{w}_{ba,a} + \underline{w}_{ba,a}^x \underline{\epsilon}) \Rightarrow \begin{pmatrix} \dot{\underline{\epsilon}} \\ \dot{\eta} \end{pmatrix} = \begin{bmatrix} \underline{w}_{ba,a}^x & \underline{w}_{ba,a} \\ -\underline{w}_{ba,a}^T & 0 \end{bmatrix} Q_{ba}(t)$$

Hence:

$$\dot{Q}_{ba} = \frac{1}{2} \underline{\Omega}_{ba,a} Q_{ba}$$

where:

Notice that this is a linear equation!

$$\cdot Q_{ba} = \begin{pmatrix} \underline{\epsilon} \\ \eta \end{pmatrix}$$

$$\cdot \underline{\Omega}_{ba,a} \triangleq \begin{bmatrix} +\underline{w}_{ba,a}^x & \underline{w}_{ba,a} \\ -\underline{w}_{ba,a}^T & 0 \end{bmatrix} = \begin{bmatrix} 0 & -w_3 & w_2 & w_1 \\ w_3 & 0 & -w_1 & w_2 \\ -w_2 & w_1 & 0 & w_3 \\ -w_1 & -w_2 & -w_3 & 0 \end{bmatrix}, \text{ if } \underline{w}_{ba,a} = (w_1 \ w_2 \ w_3)^T$$